# SCENARIOS SCENARIOS

# CHARACTER LEVELS

#### **LEVEL 1: NAME**

Giving characters a name supports a person-centered approach, grounds the story in a personal experience, and implies a point of view.

#### **LEVEL 2: BACKSTORY**

Backstories show us what's at stake, create recognition through context, and give characters dimensions (social, psychological, physical).

#### **LEVEL 3: VOICE**

The character's voice may serve as a proxy for the learner's voice, reveals more details like attitude and relationships, and adds opportunities for authenticity and connection.

## **STORY LEVELS**

#### **LEVEL 1: BOOKENDS**

Open with a story that sets the scene to orient learners to the context and presents a problem. Close with a segment summarizing how you learned impacts the earlier problem.

## **LEVEL 2: DROP-IN**

Between the bookends, refer to the people and context of the opening segment.

## **LEVEL 3: IMMERSION**

The character is the first-person narrator, and the learner views all the content and experiences in the course from the character's perspective.